

# Problem Set 04

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## Exercises

### Ex. 1

done

### Ex. 2

The amortized cost of  $n$  operations is upper-bounded by

$$\begin{aligned} n + \sum_{i=1}^{\lfloor \lg n \rfloor} 2^i &= n + \frac{2(1 - 2^{\lfloor \lg n \rfloor})}{1 - 2} \\ &\leq n + \frac{2(1 - n)}{-1} \\ &= n - 2 + 2n \\ &= 3n - 2 \\ &= \mathcal{O}(n) \end{aligned}$$

So the amortized cost of one operation is  $\frac{\mathcal{O}(n)}{n} = \mathcal{O}(1)$ .

### Ex. 3

We assign the following amortized costs:

- $i$ th operation isn't a power of 2  $\rightarrow 4$
- $i$ th operation is an exact power of 2  $\rightarrow 0$

We prove for each operation  $2^i$ , There's a sufficient balance for it. For  $i \geq 2$ , There are exactly  $2^{i-1} - 1$  non-power operations before  $2^i$  and after  $2^{i-1}$ . It suffices to show  $4(2^{i-1} - 1) \geq 2^i$  which can trivially be proven by induction.

Observe amortized cost  $= 4n - 4\lfloor \lg n \rfloor \geq n - \lfloor \lg n \rfloor + 2n \geq n - \lfloor \lg n \rfloor + \sum_{i=1}^{\lfloor \lg n \rfloor} 2^i =$   
actual cost. Note by the geometric series  $\sum_{i=1}^{\lfloor \lg n \rfloor} 2^i = \frac{2(1 - 2^{\lfloor \lg n \rfloor})}{1 - 2} \leq 2n$

The amortized cost of  $n$  operations is  $\mathcal{O}(n)$ , and hence the amortized cost of one operation is  $\mathcal{O}(1)$ .

### Ex. 4

Define potential function  $\Phi(D_i)$  to be the number of 1-bits in the binary representation of  $i$ . Note  $\Phi(D_0) = 0$  and  $\Phi(D_i) \geq 0$  which suffices to show the validity of our definition.

Observe the amortized cost of operations:

$$c'_i = \left\{ \begin{array}{ll} i + 1 - i = 1, & \text{i is a power of 2} \\ 1 + 1 = 2, & \text{if i is odd} \\ 1 + \Delta\Phi(D_i) \leq 1, & \text{if i is even but not power of 2} \end{array} \right\} \quad (1)$$

When  $i$  is odd, it has one additional 1-bit over even  $i-1$ , due to the right most bit being only flipped from 0 to 1. When  $i$  is even, then  $i-1$  is odd, and at least one 1-bit is flipped to zero and at most one 0-bit is flipped to 1. So  $\Delta\Phi(D_i) \leq 0$ . When  $i = 2^k$ , a power of two, then  $\Phi(D_i) = 1$  because there's exactly one 1-bit. Also,  $i-1$  contains exactly  $i$  1-bits, So  $\Phi(D_{i-1}) = i$ .

In all cases, the amortized cost of a single operation is  $\mathcal{O}(1)$ .

### Ex. 5

done

### Ex. 6

Each element of the array needs to be compared with the *pivot* only once to conclude whether it is greater or less than it.

### Ex. 7

Since  $0 < \alpha \leq \frac{1}{2}$  branching  $1 - \alpha$  is greater or equal than branching  $\alpha$ . Maximum depth is  $\lg_{\frac{1}{1-\alpha}} n = \frac{\lg n}{\lg \frac{1}{1-\alpha}} = \frac{\lg n}{\lg 1 - \lg(1-\alpha)}$  and minimum depth is  $\lg_{\frac{1}{\alpha}} n = \frac{\lg n}{\lg \frac{1}{\alpha}} = \frac{\lg n}{\lg 1 - \lg \alpha}$ . The fact  $\lg 1 = 0$  concludes the intended result.

### Ex. 8

Failed to solve.

Through the same reasoning of establishing upper-bound, we derived a lower-bound of  $\Omega(\lg n)$ .

## Problems

### Prob. 1

The obvious FIFO queue satisfies the problem's requirements. Think of a list of numbers where integers are *enqueued* to left and *dequeued* from right.

A *list.min* variable is maintained whenever a new integer is added, Checking whether it's less than *list.min* and updating accordingly. Whenever *dequeue* is called, we check whether removed integer is equal to *list.min*. If not, no additional work is done. If yes, we know by the distinctness of integers, that the *list.min* is removed from the list, and hence it must be updated. A linear scan is implemented to update *list.min*.

While the worst-case analysis of *dequeue* is linear, That worst case of removing the *list.min* happens in proportion to the number of integers enqueued, which in turn allows us to conclude an amortized cost of  $\mathcal{O}(1)$ .

The central key idea is to loop only once on each element, from left to right, storing in each *element.min*, The minimum integer of the sub-array starting from left-most to current element's position. Now whenever we need to loop again to find *list.min*, We do not loop on already-visited elements, but only on newly inserted elements. We assign *list.min* to be the minimum integer of that new sub-array. Observe we can conclude the minimum of the whole list, from *list.min* and right-most *element.min* stored in visited elements. It's basically  $\min(\text{list.min}, \text{element.min})$ .

We continue in this manner until all visited elements are dequeued. Then we are left with a list of totally no visited elements, and *list.min* is the minimum integer of the whole list.

**a**

- **element** contains *int* holding the integer value and *min* storing the minimum element of a sub-array.
- **list** contains *min* indicating the minimum integer of the unstamped sub-array. That, besides *elements* aforementioned.

**b**

- **minAllElements** Loop from left to right on the whole list, Maintaining the minimum of the sub-array from left-most to currently visiting element, and storing it in each *element.min*. Reset *list.min* to  $+\infty$  so that it considers only newly inserted elements.
- **Enqueue** Append element to the left of the list. If it's less than *list.min*, Update *list.min* to it.
- **Find-Min**
  - (1) No element is visited in a *minAllElements* call before.
    - \* return *list.min*.
  - (2) Some elements are visited in a *minAllElements* call before.
    - \* return  $\min(\text{list.min}, \text{element.min})$ , where the element here is the right-most one.
- **Dequeue** Assign  $\text{localMin} = \text{Find-Min}()$ , and remove the element. For case (1), if removed element is equal to *localMin*, *minAllElements* is called.

**c**

We skip a proof by invariance as it seems unnecessarily. We believe our discussion suffices to convince the reader our design covers all cases.

**d**

Trivially, *Enqueue* and *Find-Min* are  $\mathcal{O}(1)$ , and *minAllElements* is  $\theta(n)$ . *Dequeue*'s worst-case is  $\theta(n)$  due to the call of *minAllElements*. So,  $m$  operations are upper-bounded by  $\omega(m^2)$ .

The goal now, by the *accounting* method, is to show we can pay *minAllElements* by an amortized cost of 2 for *Enqueue*. Note we cannot visit an element unless it's enqueued. We already discussed each element is going to be visited by *minAllElements* at most once, Hence the additional credit for each element accommodates the payment.

Now we have all desired operations to have an amortized cost of  $\mathcal{O}(1)$ , and a sequence of  $m$  operations costs  $\mathcal{O}(m)$ .

## Prob. 2

**a**

The event is logically equivalent to, assuming  $x_i$  is not the pivot the next recursive call containing  $x_i$  has a subarray of size at most  $3m/4$ .

Consider the array's elements ordered as  $q_1 < q_2 < \dots < q_m$ . There are three cases for which the event occurs:

- (i) The pivot  $z \in \{\lceil m/4 \rceil, \dots, \lfloor 3m/4 \rfloor + 1\}$ . Then  $x_i$  is always in a subarray of size at most  $3m/4$ .
- (ii)  $z \in \{1, \dots, \lceil m/4 \rceil - 1\}$ , and  $x_i$  is in the left subarray.
- (iii)  $z \in \{\lfloor 3m/4 \rfloor + 2, \dots, m\}$ , and  $x_i$  is in the right subarray.

We ignore (ii) and (iii) and prove (i) concludes the desired lower-bound of probability  $1/2$ .

Since the pivot is randomly selected, we know the probability of  $q_i$  being the pivot is  $1/m$ . There are exactly  $\lfloor 3m/4 \rfloor + 1 - \lceil m/4 \rceil + 1$  elements. So the probability is:

$$\begin{aligned}
&\geq \frac{1}{m} \left( \left\lfloor \frac{3m}{4} \right\rfloor + 1 - \left\lfloor \frac{m}{4} \right\rfloor + 1 \right) \\
&\geq \frac{1}{m} \left( \frac{3m}{4} - \frac{m}{4} \right) \\
&= \frac{1}{m} \cdot \frac{m}{2} = \frac{1}{2}
\end{aligned}$$

**b**

Assume the algorithm lasted for iteration  $3(2 + \frac{1}{\log_2 4/3}) \log_2 n = 3(\alpha + c) \log_2 n$ . By the instructor's claim and exercise *a*, We know the array size is reduced by a factor of at most  $3m/4$  for at least  $\frac{1}{\log_2 4/3} \log_2 n = \log_{4/3} n$  times. Thus the array size is at most  $\frac{n}{(4/3)^{\log_{4/3} n}} = 1$  and the algorithm terminates. Therefore with probability at least  $1 - \frac{1}{n^2}$ , The number of comparisons is logarithmic for  $d \leq 3(2 + \frac{1}{\log_2 4/3})$ .

**c**

**Definition 1.** Let  $k_i$  denote the event, that the total comparisons of  $x_i$  with pivots is at most  $d \lg n$ .

**Lemma 2.**  $\text{prob}[\neg k_1 \vee \neg k_2 \vee \dots \vee \neg k_n] \leq \frac{1}{n}$ .

Immediately follows by the fact  $\text{prob}[\neg k_i] = \frac{1}{n^2}$  and the union bound. Note  $\frac{1}{n^2} + \dots + \frac{1}{n^2} = n \frac{1}{n^2} = \frac{1}{n}$

**Corollary 3.**  $\text{prob}[k_1 \wedge \dots \wedge k_n] \geq 1 - \frac{1}{n}$

The event is the logical negation of the event in **lemma 2**. Hence  $\text{prob}[k_1 \wedge \dots \wedge k_n] = 1 - \text{prob}[\neg k_1 \vee \neg k_2 \vee \dots \vee \neg k_n] \geq 1 - \frac{1}{n}$ .

**d**

The procedure of *c* yields probability  $1 - \frac{1}{n^{\alpha-1}} = 1 - \frac{1}{n^1}$  from  $\alpha = 2$  in *b*. But the procedure of *b* is general enough, So we can select any  $\alpha$  instead of just  $\alpha = 2$ . In other words, For any  $\alpha$  we can set  $\alpha + 1$  in *b* and get the desired probability bound.